

CAMPBELL HIGHLAND GAMES

June 21, 2008

Official Solo Entry Form

Mail entries to: Patrick Teffs

2455 Paddock Drive

San Ramon CA 94583

piperpuck@aol.com

Competitors are expected to know the requirements for their event and grade, available at www.wuspba.org

Additional games information available at:

WWW.CAMPBELLGAMES.COM

Any contest that receives more than 20 entries will be divided into separate contests determined at the Game Sponsor's discretion.

**Entries must be postmarked no later than:
JUNE 14th, 2008
to be eligible for competition. No late postmarks will be accepted, participant will be required to enter the day of the event. Contest size will be determined based on number of entries as of final postmark date. Field entries will be allowed to complete existing contests as of postmark date, but not exceed them.**

Your WUSPBA number will be your competitor number. WUSPBA registration (\$25 / year) may be done at the games. Registration will begin at 8:00. Contests will begin NO EARLIER than 8:30

Rules for piping, drumming and bands:

1. The decision of the judge is final.
2. There must be at least one more competitor than the number of prizes awarded.
3. Competitors not on hand when called forfeit that event.
4. Protests will be accepted if made within 15 minutes of the announcement of results and accompanied by a \$5 fee.
5. All events will be held according to WUSPBA regulations, and all competitors must be current member of WUSPBA or affiliated associations.
6. The order of competition will be first to enter, last to play.
7. Please refer to the WUSPBA Contest Rules (www.wuspba.org) for all music submission requirements.

Contest will be organized under the WUSPBA Sanctioning Process

Name: _____

Address: _____

_____ zip _____

(circle one) 17 and under / 18 and over

Phone: _____

Email: _____

(please print clearly)

Signature: _____

(Signature of parent or guardian if participant is under 18)

Date: _____

WUSPBA membership number: _____

Total Enclosed \$ _____

(\$20.00 per competitor)

**Please make checks payable to:
Campbell Highland Games**

Please enter me in event (s)

(List event numbers above)

Solo Events Piping:

- 1) Grade IV, slow march
- 2) Grade IV, 2/4 march
- 3) Grade III, 2/4 March
- 4) Grade III, strathspey / reel
- 5) Grade III Jig
- 6) Grade II, hornpipe / jig
- 7) Grade II, MSR (2 marches [submit two play one], strathspey and reel)

Solo Events Drumming:

(Need be accompanied by 1 or 2 pipers)

- 8) Grade IV Snare: 2/4 March
- 9) Grade IV Snare: 6/8 March
- 10) Grade III Snare: Strathspey and Reel
- 11) Grade III Snare: 2/4 March
- 12) Grade II Snare: MSR
- 13) Grade II Tenor: four parted march (2/4, 4/4 or 6/8 Quick March)
- 14) Grade I Tenor: MSR

ALL ENTRIES WITH AN E-MAIL ADDRESS WILL HAVE THEIR COMPETITION TIMES E-MAILED TO THEM IN RETURN.

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